

	Name
	Creed



People
Idiosyncrasy

Stats

Strength	Dexterity	Speed	Endurance	Intelligence	Perception	Charisma	Determination

Scores

Attack	Defense	Willpower	Armor	HP	Move	Luck

Skills

	Rank
Academics	
Academics	
Academics	
Animals	
Athletics	
Awareness	
Deception	
Empathy	
Expression	
Investigate	
Language	
Language	
Language	
Medicine	
Persuade	
Socialize	
Stealth	
Streetwise	
Survival	
Thievery	
Tradecraft	
Tradecraft	
Tradecraft	
Vehicles	
Vehicles	

Attacks

Properties	Type	Damage 1-2/3-4/5-6/7-8/9-10
		/ / / /
		/ / / /
		/ / / /
		/ / / /

Armor

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Traits

Equipment

Encumbrance	/
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Bonds

Type	Ex.
	<input type="radio"/>
	<input type="radio"/>
	<input type="radio"/>
	<input type="radio"/>
	<input type="radio"/>

Weaknesses

Ambitions

Long	
Short	
Short	
Party	

Fighting Styles

Rank

Influence

Status	Ex.
	<input type="radio"/>
	<input type="radio"/>
	<input type="radio"/>
	<input type="radio"/>

Experiences

Ex.

Arcane Lore

Rank

Consequences
